

West Virginia Ethics Commission  
**Disclosure of Interested Parties to Contracts**

(Required by W. Va. Code § 6D-1-2)

Received  
SEP 19 2019  
WV Ethics Commission

Name of Contracting Business Entity: West Virginia Paving, Inc.

Address: 2950 Charles Ave., Dunbar, WV 25064

Name of Authorized Agent: Robert Brookover Address: 2950 Charles Ave., Dunbar, WV 25064

Contract Number: 1729228 Contract Description: STP-0039(414)D (\$334-39-36.60)  
Nettie Road County: Nicholas

Governmental agency awarding contract: WVDOT- Division of Highways

Check here if this is a Supplemental Disclosure

List the Names of Interested Parties to the contract which are known or reasonably anticipated by the contracting business entity for each category below (attach additional pages if necessary):

**1. Subcontractors or other entities performing work or service under the Contract**

Check here if none, otherwise list entity/individual names below.  
Highway Safety  
N&J

**2. Any person or entity who owns 25% or more of contracting entity (not applicable to publicly traded entities)**

Check here if none, otherwise list entity/individual names below.

**3. Any person or entity that facilitated, or negotiated the terms of, the applicable contract (excluding legal services related to the negotiation or drafting of the applicable contract)**

Check here if none, otherwise list entity/individual names below.

Signature: *Bob Brookover* Date Signed: 8/30/2019

**Notary Verification**

State of West Virginia, County of Kanawha

I, Robert Brookover, the authorized agent of the contracting business entity listed above, being duly sworn, acknowledge that the Disclosure herein is being made under oath and under the penalty of perjury.

Taken, sworn to and subscribed before me this 30th day of August, 2019

*[Signature]*  
Notary Public's Signature

**To be completed by State Agency:**

Date Received by state agency: \_\_\_\_\_

Date submitted to Ethics Commission: \_\_\_\_\_

Governmental agency submitting Disclosure: \_\_\_\_\_

